

Kerbal Space Program - Feedback #27054

Switching to map while burning engine, sound is still stereo left and right.

01/15/2021 01:21 PM - jukkamuhonen@hotmail.com

Status:	New		
Severity:	Low		
Assignee:			
Category:	Sound FX		
Target version:			
Version:	1.11.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

If you rotate camera of map, you might hear engines of rocket very loud on either left or right ear. This gets sometimes nasty feeling on ears when using headphones, forcing me to rotate camera to less optimal angle on map. I would like sound be mono at this point, and less volume, switch back to normal when turn map off.

History

#1 - 01/15/2021 01:21 PM - jukkamuhonen@hotmail.com

- Subject changed from *Switching to map while burning engine, sound is still on stereoscopic.* to *Switching to map while burning engine, sound is still stereo left and right.*