Kerbal Space Program - Feedback #27033

PhysX GPU acceleration needed

01/12/2021 03:04 PM - jukkamuhonen@hotmail.com

Status:	New		
Severity:	Low		
Assignee:			
Category:	Physics		
Target version:			
Version:	1.11.0	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:	Core Game		

Description

as title says.
This game would run on older computers very fine if physx would be GPU.
And has some problems running with new computers now too.

History

#1 - 01/12/2021 03:05 PM - jukkamuhonen@hotmail.com

- Subject changed from Game would run lot better if physx were GPU accelerated instead of CPU to PhysX GPU acceleration needed

shorter title.