

## Kerbal Space Program - Feedback #26931

**EVA Construction has real time aerodynamic COL/COM. Could that be added to the craft an engineer is in?**

12/26/2020 09:57 AM - Anth12

<b>Status:</b> New	
<b>Severity:</b> Low	
<b>Assignee:</b>	
<b>Category:</b> Editor	
<b>Target version:</b>	
<b>Version:</b> 1.11.0	<b>Language:</b> English (US)
<b>Platform:</b> Windows	<b>Mod Related:</b> No
<b>Expansion:</b> Core Game	
<b>Description</b>	
Video: Plane flying past the kerbal as it takes off. <a href="https://youtu.be/y6MUpVReQrY">https://youtu.be/y6MUpVReQrY</a>	
As you can see, its hard to be able to use this in real time.	
If an engineer is onboard, could it be added to an action menu?	
Related to Bug <a href="#">#26930</a>	
No idea what its category should be. I am going with editor.	