

Kerbal Space Program - Bug #26927

Construction mode: Center of lift does not match Center of lift in VAB/SPH

12/25/2020 09:37 AM - Rakete

Status:	New	Start date:	12/25/2020
Severity:	Low	% Done:	0%
Assignee:			
Category:	Editor		
Target version:			
Version:	1.11.0	Language:	Deutsch (German), English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

I noticed, that if I use the new construction mode, the COL-Display does not match the COL-Display in the VAB. Therefore it's very difficult to adjust details of spaceplanes in constructionmode in space. The COL-display should display the center of lift as it would be in an atmosphere, even if the plane is in space. Otherwise the COL-display in constructionmode is nearly useless.

Showcase: take a nice complex spaceplane to VAB, drain all the fuel (to exclude any fuel influence). Look at COM and COL. Teleport the plane via cheats into orbit and activate construction mode: Look at COM and COL again.

History

#1 - 12/25/2020 09:38 AM - Rakete

- Subject changed from Construction mode: Center of lift does not match Center of lift in VAB to Construction mode: Center of lift does not match Center of lift in VAB/SPH

Edit: I meant not VAB.... I meant SPH.