

## Kerbal Space Program - Bug #26877

### Debris Incorrectly Renamed to Station and not working in EVA Construction

12/18/2020 06:06 PM - YakNasty

<b>Status:</b>	New	<b>Start date:</b>	12/18/2020
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	1.11.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

With vanilla game. Debris such as a Rockomax Brand Adapter when captured and released with an Advanced Grabber Arm from another valid craft will change it to not a debris and no longer allow it to be selected and used with EVA Construction which is erroneous and breaks the game. I was able to select and move it with EVA Construction prior to it being captured with the arm.

#### Files

vessel information.txt	3.89 KB	12/18/2020	YakNasty
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