## Kerbal Space Program - Feedback #26875

## Allow Users/Mods to Make Flag Categories

Core Game

12/18/2020 05:33 PM - klesh

| Status:         | New             |              |              |
|-----------------|-----------------|--------------|--------------|
| Severity:       | Low             |              |              |
| Assignee:       |                 |              |              |
| Category:       | Controls and UI |              |              |
| Target version: |                 |              |              |
| Version:        | 1.11.0          | Language:    | English (US) |
| Platform:       | Windows         | Mod Related: | No           |

## Expansion: Description

Hello,

In 1.11 you've introduced separated flags categories such as Agencies, and Organizations. These have separate folders in the KSP\Squad directory (\Flags, \FlagsAgency, \FlagsOrganization). It would be very nice if you could make it so the user or mod creator could add their own folder here and have it show up as a separated group ingame the way Agency and Organizations do now.

For instance, I might want to create a \FlagsNation directory, and put country flags in it. There might be a mod that contains warning icons that uses flags more as a labeling feature \FlagsIcons. Those "flags" could all be grouped under their own category with the appropriate "Icons" name or somesuch.

Perhaps you choose another way to do it, but ultimately giving the user or mod creator a way to make their own flag categories would be great.

04/03/2024 1/1