Kerbal Space Program - Bug #26866

Parachute control button will be left on the Kerbal after the parachute pack has removed

12/18/2020 02:50 AM - Icecovery

Status:	Confirmed	**Start date:**	12/18/2020
Severity:	Low	**% Done:**	10%
Assignee:			
Category:	EVA		
Target version:			
Version:	1.11.0	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:	Core Game		

Description

The parachute control button will be left on the action menu of the Kerbal if you remove the parachute pack from the inventory slot of the Kerbal when the parachute is deployed
To reproduce:

1. deploy Kerbal's parachute
2. remove the parachute pack from the inventory slot of the Kerbal, the parachute will be cut off
3. put the parachute pack back in the inventory slot, but do not repack the parachute
4. after the Kerbal has lithobraked, put the used parachute pack in another vessel's inventory slot
5. the parachute control button will be left on the action menu of the Kerbal, you can now repack it, arm it (remotely repack/arm the parachute pack)

History

#1 - 12/21/2020 02:46 PM - klesh

- Status changed from New to Confirmed

- % Done changed from 0 to 10

Confirmed. This can be tested on the launchpad by jumping. It has the effect of deploying the 'chute for purposes of testing repacking etc.