

Kerbal Space Program - Bug #26407

Maneuver node and orbital encounters bugged

11/02/2020 10:37 PM - Jeeves2

Status:	New	Start date:	11/02/2020
Severity:	Low	% Done:	0%
Assignee:			
Category:	Map and Planetarium		
Target version:			
Version:	Xbox One - Enhanced Edition 2020-10-14 Patch 13	Language:	English (US)
Platform:	XBoxOne	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

Didnt run into this bug until the "Moar Boosters" dlc was released. I have only noticed this bug while I rendezvous with the mun. Getting an encounter with the Mun the orbital lines more often than not bug out and dont show the encounter wit the Mun. If you tome warp through the orbit you will still enter the Mun's SOI, but before that you can not see the upcoming encounter in the map screen and adjust your encounter's periapsis.

Files

save_0_1.mp4	3.62 MB	11/02/2020	Jeeves2
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