

Kerbal Space Program - Bug #26405

cargo bays no longer shield enclosed craft

11/02/2020 09:08 PM - Anonymous

Status:	New	Start date:	11/02/2020
Severity:	Low	% Done:	0%
Assignee:			
Category:	Aerodynamics		
Target version:			
Version:	1.10.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

Formerly, fairings and service bays and cargo bays would shield separate craft within them from aerodynamic forces and heat.

This behaviour allowed

- 1) recovery of loose parts and Kerbals https://forum.kerbalspaceprogram.com/index.php?topic/189118-*/
- 2) better efficiency in stock propeller craft https://forum.kerbalspaceprogram.com/index.php?topic/98700-*/
https://forum.kerbalspaceprogram.com/index.php?topic/145341-*/

This shielding was lost sometime between 1.7.3 and 1.10.1, reported on the forum at https://forum.kerbalspaceprogram.com/index.php?topic/196224-*/

History

#1 - 11/02/2020 09:12 PM - Anonymous

- Description updated

#2 - 11/03/2020 04:18 PM - Anonymous

- Description updated

Files

servicebay.jpg	73.8 KB	11/02/2020	Anonymous
servicebay.craft	15.9 KB	11/02/2020	Anonymous