

Kerbal Space Program - Bug #26355

Trying to switch to ship from tracking station switches to random asteroid instead

10/26/2020 12:24 AM - jackmcslay

Status:	New	Start date:	10/26/2020
Severity:	Low	% Done:	0%
Assignee:			
Category:	Tracking Station		
Target version:			
Version:	1.10.1	Language:	English (US)
Platform:	Linux	Mod Related:	No
Expansion:	Core Game		

Description

I have a game with hundreds of asteroids being tracked and after a track a few more and then try to switch to one of my vessels I get a random asteroid instead and the only way to fix it is to go back to the main menu and load the game again

History

#1 - 10/26/2020 12:44 AM - jackmcslay

- Version changed from 1.8.1 to 1.10.1