

## Kerbal Space Program - Bug #26076

### Mision control Gene Kerman character's three star thumbs-up animation fails to play.

09/16/2020 05:30 AM - midgi

<b>Status:</b>	Confirmed	<b>Start date:</b>	09/16/2020
<b>Severity:</b>	Low	<b>% Done:</b>	10%
<b>Assignee:</b>	Technicalfool		
<b>Category:</b>	Graphics		
<b>Target version:</b>			
<b>Version:</b>	1.10.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Linux, Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game		

#### Description

When selecting a three star contract in mission control or entering the mission control building the Gene Kerman character does not animate (thumbs-up and smiling animation) and instead snaps to a blank expression for a few seconds. The sound plays normally. One star and two star animations and sounds play normally.

#### History

##### #1 - 09/17/2020 03:53 PM - Technicalfool

- Status changed from New to Confirmed
- % Done changed from 0 to 10
- Platform Linux added

Good catch. Guess that one slipped us by.

##### #3 - 09/17/2020 03:56 PM - Technicalfool

- Assignee set to Technicalfool