

## Kerbal Space Program - Bug #26055

### No Localization support with Part Upgrades

09/09/2020 11:47 PM - hemeac

<b>Status:</b>	Ready to Test	<b>Start date:</b>	09/09/2020
<b>Severity:</b>	Low	<b>% Done:</b>	80%
<b>Assignee:</b>			
<b>Category:</b>	Modding		
<b>Target version:</b>	1.11.1		
<b>Version:</b>	1.9.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	Yes
<b>Expansion:</b>	Core Game		

#### Description

After adding part upgrades, the module on the part information window shows the localization reference, not the actual name of the tech tree nodes in which the upgrades are available. In addition, it does not list any information if the upgrade is within a custom tech tree node.

#### History

##### #2 - 03/04/2021 01:07 AM - JPLRepo

- Status changed from New to Ready to Test
- Target version set to 1.11.1
- % Done changed from 0 to 80

#### Files

Note.cfg	2.27 KB	09/09/2020	hemeac
screenshot150.png	298 KB	09/09/2020	hemeac