Kerbal Space Program - Bug #25848

Rare mirror robotics bug, which messes direction of travel.

07/25/2020 02:37 PM - jukkamuhonen@hotmail.com

Status:	New	**Start date:**	07/25/2020
Severity:	Low	**% Done:**	0%
Assignee:			
Category:	Robotics		
Target version:			
Version:	1.10.0	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

Happened once. When i set two robotics part on ship, using mirror. Now adjusting their target travel they both turns same direction, when opposite directions were expected. Removing them and making, exact same new robotic part fixed it.