Kerbal Space Program - Bug #25826

Renaming a comet makes sample contract impossible to complete.

07/22/2020 08:00 AM - Dunbaratu

Status:	Resolved	**Start date:**	07/22/2020
Severity:	Low	**% Done:**	100%
Assignee:			
Category:	Contracts		
Target version:	1.11.0		
Version:	1.10.0	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:	Core Game		

Description

(Possibly caused by the same bug as issue #25825)

When you get a contract asking for a surface sample from a comet, the contract's conditions seem to test the comet name the sample came from, not the comet ID it came from, or at least that's what appears to be happening.

Because I renamed the comet before taking the surface sample, and the contract refused to complete. But when I went back to the comet, renamed it back to what it was called before, and took a second surface sample after it was thusly named back, this second surface sample **was** able to complete the contract.

History

#1 - 07/25/2020 10:44 PM - Dunbaratu

- Subject changed from Surface sample from Comet contracts fail to account for renaming a comet. to Renaming a comet makes sample contract impossible to complete.

#3 - 12/17/2020 08:54 PM - victorr

- Status changed from New to Ready to Test

- Target version set to 1.11.0

- % Done changed from 0 to 80

We've made some changes to the game in this latest version and would like to have some feedback on this issue. Thanks.

#4 - 08/16/2021 04:45 PM - Technicalfool

- Status changed from Ready to Test to Resolved

- % Done changed from 80 to 100

This should now be resolved. Please report and link to this bug if it isn't, or if you find any similar bugs.