Kerbal Space Program - Bug #25811

Wheels have same stress levels, no matter which gravity.

07/19/2020 06:54 AM - jukkamuhonen@hotmail.com

Status:	Confirmed		**Start date:**	07/19/2020
Severity:	Low		**% Done:**	10%
Assignee:				
Category:	Wheels			
Target version:				
Version:	1.10.0		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:	Breaking Ground, Core Game, Making History			

Description

Wheels brakes easily, no matter which gravity you have, if you have springs set to hardest.

cause:
Game doesn't take account on surface gravity, wheels stress levels seems to be same on minmus and kerbin surface with same vehicle.

History

#1 - 10/18/2020 02:20 PM - jukkamuhonen@hotmail.com

- Status changed from New to Confirmed

- % Done changed from 0 to 10

#2 - 10/18/2020 02:20 PM - jukkamuhonen@hotmail.com

*Breaks easily.