

## Kerbal Space Program - Feedback #25806

### Give robotics parts sounds

07/18/2020 09:14 PM - jukkamuhonen@hotmail.com

<b>Status:</b>	Confirmed		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Robotics		
<b>Target version:</b>			
<b>Version:</b>	1.10.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground		

#### Description

Ability to have sounds on all motorized and hydraulic robotic parts would be cool. Make it optional for each part on scene, maybe sound selection and volume should be related for size of motor and used torque.

#### History

**#1 - 07/18/2020 09:16 PM - jukkamuhonen@hotmail.com**

And sound of parts hitting ground too, so we can hear footsteps of our robots.

**#2 - 10/16/2020 07:21 AM - jukkamuhonen@hotmail.com**

- Status changed from New to Confirmed