Kerbal Space Program - Bug #25755

Inventory pop-up stuck after entering map

07/10/2020 02:02 PM - hindwarf

Status:	Resolved		**Start date:**	07/10/2020
Severity:	Low		**% Done:**	100%
Assignee:	Robert.Keech			
Category:	UI			
Target version:	1.12.0			
Version:	1.10.0		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:	Breaking Ground			

Description

When entering map mode while an inventory pop-up is open, the pop-up will permanently display on the screen, even when returning to the main menu.

To recreate:
-Create craft containing storage unit and a deployable science experiment. Go to launch.
-Right click storage unit and hover over experiment in inventory.
-While pop-up info is displayed, press the "m" key. Popup is now stuck until closing program.

This also occurs for items in kerbal's inventory.

History

#1 - 07/10/2020 02:39 PM - Robert.Keech

- Status changed from New to Confirmed

- Assignee set to Robert.Keech

- % Done changed from 0 to 10

#2 - 07/10/2020 02:39 PM - Robert.Keech

- Category changed from Controls and UI to UI

- Expansion deleted (Core Game, Making History)

#4 - 06/24/2021 10:41 PM - victorr

- Status changed from Confirmed to Ready to Test

- Target version set to 1.12.0

- % Done changed from 10 to 80

We have made some changes in this last 1.12.0 release and would like some feedback on this issue. Thanks.

#5 - 08/09/2021 02:23 PM - Technicalfool

- Status changed from Ready to Test to Resolved

- % Done changed from 80 to 100

This should be resolved now. Please continue to report if this bug shows itself again.

Files

Inventory Info Box 1.png	1.48 MB	07/10/2020		hindwarf
Inventory Info Box 2.png	2.47 MB	07/10/2020		hindwarf
Inventory Info Box 3.png	2.87 MB	07/10/2020		hindwarf