

## Kerbal Space Program - Feedback #25706

### Feature request: head textures

07/03/2020 05:40 PM - Angel-125

<b>Status:</b>	New		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Editor		
<b>Target version:</b>			
<b>Version:</b>	1.10.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows, XboxOne	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

Adding in the customized suit textures was brilliantly executed and the documentation is well written. Would it be possible to customize head textures similarly? A native form of Texture Replacer that lets you customize the heads would be a great complement to the ability to customize suits. It would give some diversity to the kerbals for those wanting to distinguish between one kerbal and another.

Thanks for continuing to update the game! I absolutely love the comets.