

## Kerbal Space Program - Bug #25699

There is a choice to make a fairing Gold, but when its selected it ends up White.

07/03/2020 11:38 AM - Anth12

<b>Status:</b>	Not a Bug	<b>Start date:</b>	07/03/2020
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>	Technicalfool		
<b>Category:</b>	Graphics		
<b>Target version:</b>			
<b>Version:</b>	1.10.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

### Description

Screenshot for evidence of issue

### History

#### #1 - 07/03/2020 02:09 PM - Technicalfool

- Status changed from New to Not a Bug
- Assignee set to Technicalfool

This is actually intended behaviour. The base ring is the only part affected in the "Gold" variant, as it's meant to look (somewhat) like an Ariane fairing.

Possibly a poor choice of words, but not a bug *per se*.

#### #2 - 07/03/2020 09:30 PM - Anth12

thanks for the clarification. Maybe change it to Gold Trim.

### Files

screenshot17.png	2.87 MB	07/03/2020	Anth12
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