

## Kerbal Space Program - Bug #25554

### Landing Strut Jitter

06/08/2020 12:35 AM - Gully911

<b>Status:</b>	New	<b>Start date:</b>	06/08/2020
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Bug Tracker		
<b>Target version:</b>			
<b>Version:</b>	1.9.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

Landing struts jitter once touching surfaces and ground. Leading craft to slowly crawl across ground. Increasing damper and spring strength increases jitter. Sometimes to destructive effect.