Kerbal Space Program - Bug #25224

New HECS2 textures 16x16

04/28/2020 04:50 PM - Rodger

Status:	Not a Bug	**Start date:**	04/28/2020
Severity:	Low	**% Done:**	0%
Assignee:	Technicalfool		
Category:	Graphics		
Target version:			
Version:	1.9.1	**Language:**	English (US)
Platform:	Linux, Windows	**Mod Related:**	No
Expansion:	Core Game		

Description

The diffuse and normal maps for the updated hecs-2 probe core are only 16x16 pixels.

Looks like the wrong textures were depreciated, the old ones are still full size.

History

#1 - 05/27/2020 06:18 PM - Technicalfool

- Status changed from New to Confirmed

- Assignee set to Technicalfool

- % Done changed from 0 to 10

- Platform Linux added

The in-game part is pulling from the textures prefixed as "JumboHexProbe", not "hex_v2", and are correctly sized. So, there's no actual in-game bug here, though the file structure and config file could do with cleaning up somewhat.

#3 - 01/29/2021 01:55 PM - victorr

- Status changed from Confirmed to Not a Bug

- % Done changed from 10 to 0

Files

Untitled.png	35.1 KB	04/28/2020	Rodger