

Kerbal Space Program - Bug #25224

New HECS2 textures 16x16

04/28/2020 04:50 PM - Rodger

Status:	Not a Bug	Start date:	04/28/2020
Severity:	Low	% Done:	0%
Assignee:	Technicalfool		
Category:	Graphics		
Target version:			
Version:	1.9.1	Language:	English (US)
Platform:	Linux, Windows	Mod Related:	No
Expansion:	Core Game		

Description

The diffuse and normal maps for the updated hecs-2 probe core are only 16x16 pixels.

Looks like the wrong textures were depreciated, the old ones are still full size.

History

#1 - 05/27/2020 06:18 PM - Technicalfool

- Status changed from *New* to *Confirmed*
- Assignee set to *Technicalfool*
- % Done changed from *0* to *10*
- Platform *Linux* added

The in-game part is pulling from the textures prefixed as "JumboHexProbe", not "hex_v2", and are correctly sized. So, there's no actual in-game bug here, though the file structure and config file could do with cleaning up somewhat.

#3 - 01/29/2021 01:55 PM - victorr

- Status changed from *Confirmed* to *Not a Bug*
- % Done changed from *10* to *0*

Files

Untitled.png	35.1 KB	04/28/2020	Rodger
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