

Kerbal Space Program - Bug #25197

SM-25 Service Module not accepting fuel.

04/22/2020 11:48 PM - Zephyr52

Status:	New	Start date:	04/22/2020
Severity:	Low	% Done:	0%
Assignee:			
Category:	Fuelflow		
Target version:			
Version:	PS4 - Enhanced Edition 2020-02-19 Patch 11	Language:	English (US)
Platform:	PS4	Mod Related:	No
Expansion:	Making History		

Description

Tried putting fuel tanks in the center node inside the SM-25 Service Module and wouldn't accept it into the Wolfhound engine, it would show the dV count inside the VAB but when taken out to launch the dV disappears and the engine is now empty of fuel.

Only solution I found is to put the fuel tanks underneath the module and the engine underneath the tanks before moving the two inside to make it look like it's attached normally

History

#1 - 04/27/2020 12:51 AM - Anonymous

There is a similar bug [#21141](#), where fuel-lines are suggested as an alternative work-around.

Files

download (3).jpeg	190 KB	04/22/2020	Zephyr52
download (2).jpeg	338 KB	04/22/2020	Zephyr52