

Kerbal Space Program - Feature #2509

Possibility to bind keys in game

05/27/2014 02:17 PM - cartman

Status:	New	% Done:	0%
Severity:	Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Platform:	Any	Mod Related:	No
Expansion:			

Description

Please, please
make it possible to change key bindings when a game/profile is loaded. It is very annoying that we have to return all the way to the main menu to change keys.

Thank you.

I hope I didn't spam too much with new issues.