

## Kerbal Space Program - Bug #24900

### Weird Pixellation in the terrain on landing from orbit or from flying a plane and landing

02/20/2020 06:59 AM - Anth12

<b>Status:</b>	Confirmed	<b>Start date:</b>	02/20/2020
<b>Severity:</b>	Low	<b>% Done:</b>	10%
<b>Assignee:</b>	victorr		
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	1.9.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		
<b>Description</b>			
KSP 1.9.0 MH+BG			
This happens similarly on each terrain quality on landing from orbit or landing from a plane.			
Work Around. F5 and then F9 Fixes it.			

#### History

##### #1 - 02/20/2020 07:05 AM - Anth12

- Subject changed from Weird Pixellation in the terrain on landing from orbit or from flying a plane to Weird Pixellation in the terrain on landing from orbit or from flying a plane and landing

##### #2 - 02/20/2020 07:07 AM - Anth12

Nvidia card 1080 gtx

##### #4 - 03/04/2020 04:54 PM - victorr

- Status changed from New to Confirmed

- Assignee set to victorr

- % Done changed from 0 to 10

##### #5 - 03/14/2020 01:00 PM - Alexoff

Same things?

<https://funkyimg.com/i/33698.png>

<https://funkyimg.com/i/3369a.png>

<https://funkyimg.com/i/3369b.png>

#### Files

screenshot26.png	2.41 MB	02/20/2020	Anth12
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