# Kerbal Space Program - Bug #24861

# [ZH-CN] A character's font missing at start screen

02/15/2020 05:19 AM - Acea

Status: Resolved Start date: 02/15/2020

Severity: Low % Done: 100%

Assignee: just\_jim

Category: Spelling/Grammar/Localization

Target version: 1.10.0

 Version:
 1.9.0

Language:
 Image: I

Platform: Windows Mod Related: No

Expansion: Core Game

# Description

Solution: provided latest version of current font ([[][][][]/ZCOOL HappyFont, commercial use free) in attached files.

https://www.zcool.com.cn/special/happyfont/

Please check this page for any further information.

#### History

#### #2 - 02/15/2020 11:32 AM - just jim

- File screenshot582.png added
- Status changed from New to Confirmed
- % Done changed from 0 to 10

## #3 - 02/19/2020 06:45 PM - just\_jim

- Assignee set to just\_jim

## #4 - 07/03/2020 10:57 AM - just\_jim

- Status changed from Confirmed to Being Worked On
- % Done changed from 10 to 30

## #5 - 07/03/2020 10:57 AM - just\_jim

- Status changed from Being Worked On to Ready to Test
- Target version set to 1.10.0
- % Done changed from 30 to 80

We've made some more changes in this latest 1.10.1 version and would like some feedback on this issue. Thanks.

#### #6 - 08/17/2021 01:45 PM - Technicalfool

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

This issue should now be resolved. Please continue to report if any more text bugs crop up.

## **Files**

image.png	288 KB	02/15/2020	Acea
ZCOOL_HappyFont_2016.ttf	1.59 MB	02/15/2020	Acea
screenshot582.png	2.8 MB	02/15/2020	just_jim

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