

Kerbal Space Program - Bug #24723

EVA rotation control axes for pitch/roll are swapped

01/24/2020 01:23 PM - Althar93

<b>Status:</b>	Confirmed	<b>Start date:</b>	01/24/2020
<b>Severity:</b>	Low	<b>% Done:</b>	10%
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	PS4 - Enhanced Edition 2019-12-10 Patch 10	<b>Language:</b>	English (US)
<b>Platform:</b>	PS4	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		
<b>Description</b> The left stick controls for EVA rotation on PS4 are seemingly swapped : horizontal => pitch ; vertical => roll. It would make more sense to have horizontal control roll & vertical control pitch & would be more consistent with how vessels are flown.			

History

#1 - 01/24/2020 01:23 PM - Althar93

- Subject changed from EVA rotation controls for pitch/roll are swapped to EVA rotation control axes for pitch/roll are swapped

#3 - 02/20/2020 08:03 PM - chris.fulton

- Status changed from New to Confirmed

- % Done changed from 0 to 10