

Kerbal Space Program - Bug #24476

Some parts seen through menus

12/06/2019 12:16 PM - BiggDich

Status:	Resolved	Start date:	12/06/2019
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:	1.11.0		
Version:	PS4 - Enhanced Edition 2019-12-05 Patch 9	Language:	English (US)
Platform:	PS4	Mod Related:	No
Expansion:	Core Game, Making History		

Description

A few of the parts overlay on the UI. Okto, okto2, Stayputnik, Heecs2, SM18 Service Module, and Fuel Cell. While scrolling through part selection they glitch through the normal layover. Trivial bug and no issues seem to have come from it yet, low/no priority.

History

#2 - 12/06/2019 05:30 PM - David.Wineinger

- Status changed from New to Confirmed
- % Done changed from 0 to 10

#3 - 12/17/2020 08:38 PM - victorr

- Status changed from Confirmed to Ready to Test
- Target version set to 1.11.0
- % Done changed from 10 to 80

We've made some changes to the game in this latest version and would like to have some feedback on this issue. Thanks.

#4 - 08/11/2021 02:40 PM - Technicalfool

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

Please continue to report any related bugs as you find them!