

Kerbal Space Program - Bug #24437

Behavior of canard is changed too drastically (like bug)

11/27/2019 09:45 PM - Efour

Status:	New	Start date:	11/27/2019
Severity:	Low	% Done:	0%
Assignee:			
Category:	Physics		
Target version:			
Version:	1.8.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		
Description			
<p>I found canard-istic control surfaces cannot generate enough torque to control plane.</p> <p>It was worked until 1.7.3 well, but they are nerfed too hard like bug in 1.8.x.</p> <p>If it is not intended behavior, I think you can say it is bug.</p> <p>Screenshot, .crafts, videos are here :</p> <p>https://forum.kerbalspaceprogram.com/index.php?/topic/190026-bug-canard-cannot-control-planes/</p>			

History

#1 - 11/27/2019 09:46 PM - Efour
- Subject changed from Behavior of canard is changed too hardly (like bug) to Behavior of canard is changed too drastically (like bug)
#2 - 11/30/2019 01:44 AM - Anth12
- File 1.7.3.png added
- File 1.8.1.png added
- File Skylon 173.craft added
I find no obvious issue.
I used the Skylon 173 in both versions.
Screenshots show minimal difference

Files

1.7.3.png	990 KB	11/30/2019	Anth12
1.8.1.png	759 KB	11/30/2019	Anth12
Skylon 173.craft	239 KB	11/30/2019	Anth12