

## Kerbal Space Program - Bug #24337

### Mission Control shows landed ship icon, overlapping elements

11/08/2019 05:32 PM - maelstromeous

<b>Status:</b>	Investigating	<b>Start date:</b>	11/08/2019
<b>Severity:</b>	Low	<b>% Done:</b>	20%
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	1.8.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

The icon which shows that there's a ship ready to be launched on the landing pad is visible within menus.

Reproduction:

1. Create a ship and place it on the landing pad
2. Exit the ship back to the space centre
3. Open up the Mission Control menu
4. See icon floating on top of the mission control elements

#### History

#1 - 06/03/2020 02:46 PM - Robert.Keech

- Status changed from New to Investigating

- % Done changed from 0 to 20

#### Files

p0rdAG8.png

640 KB

11/08/2019

maelstromeous