

## Kerbal Space Program - Bug #24318

### SEQ-3 and SEQ-9 containers will lose their contents when replacing it with Ctrl-Z

11/06/2019 04:43 PM - Robert.Keech

<b>Status:</b>	Confirmed	<b>Start date:</b>	06/02/2019
<b>Severity:</b>	Low	<b>% Done:</b>	10%
<b>Assignee:</b>	Robert.Keech		
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	1.7.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		
<b>Description</b> When replacing an accidentally grabbed, filled container and replacing it with Ctrl-Z, the items in the container can disappear. Forum Thread with more details: <a href="https://forum.kerbalspaceprogram.com/index.php?topic/184998-container-bug">https://forum.kerbalspaceprogram.com/index.php?topic/184998-container-bug</a>  Repro steps 1.Head to vab 2.Place down any command pod 3.Place a SEQ-3 or SEQ-9 container 4.Fill with 4 different items 5.Grab the container and press Ctrl-Z 6.Observe that the the contents has disappeared			
<b>Related issues:</b> Copied from Kerbal Space Program - Bug #22748: Containers Lose items when rep... <span style="float: right;"><b>Confirmed</b>    <b>06/02/2019</b></span>			

#### History

##### #1 - 11/06/2019 04:43 PM - Robert.Keech

- File 2019-11-06 16-37-24\_Trim.mp4 added
- Copied from Bug #22748: Containers Lose items when replaced with Ctrl-Z added

##### #2 - 11/14/2019 03:00 PM - Robert.Keech

- Status changed from New to Confirmed
- % Done changed from 0 to 10

#### Files

2019-11-06 16-37-24_Trim.mp4	2.29 MB	11/06/2019	Robert.Keech
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