

Kerbal Space Program - Feedback #24285

Please add support to optionally persist Action/Axis group and Staging edits when reverting back to editor.

11/02/2019 03:51 PM - Xyphos

Status:	New		
Severity:	Low		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.8.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

The in-flight Action/Axis group editor is a welcomed addition to the game, which is great for "test stand" scenarios, but currently, there's no way to optionally have in-flight edits persist when reverting back to the editor. instead, the player has to make the changes, take note of the changes, revert back to editor, then review said notes and make the changes yet again. also, support for persisting staging edits would be greatly appreciated in addition.

Thank you for your consideration.