

Kerbal Space Program - Bug #24253

Servos rip craft apart or don't turn when building with Jet engines

10/31/2019 03:47 AM - NickMart

Status:	New	Start date:	10/31/2019
Severity:	Low	% Done:	0%
Assignee:			
Category:	Physics		
Target version:			
Version:	1.8.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Breaking Ground		

Description

Been working on a VTOL / STOL aircraft using Servos to tilt motors. No matter the configuration, the craft either spontaneously disassembles immediately on load, or the rotors will not turn (or only one of the two will turn). Not using Autostrut anywhere. Picture shows the hyper simplified craft I made to replicate the issue. Right rotor will not turn.

History

#1 - 11/09/2019 12:16 AM - dok_377

(or only one of the two will turn)

It can be related to this one: <https://bugs.kerbalspaceprogram.com/issues/24334>

Files

VTOL issues.png	1.33 MB	10/31/2019	NickMart
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