

Kerbal Space Program - Bug #24123

Shader: "KSP/Scenery/Diffuse Ground KSC" - Parameter "_TarmacColor" has no effect

10/24/2019 08:08 AM - GER-Space

Status:	New	Start date:	10/24/2019
Severity:	Low	% Done:	0%
Assignee:			
Category:	Camera		
Target version:			
Version:	1.8.0	Language:	English (US)
Platform:	Linux, OSX, Windows	Mod Related:	No
Expansion:	Core Game		

Description

Hi,

I was modding with the new Grass Shader "KSP/Scenery/Diffuse Ground KSC"

This exposes a Parameter called "_TarmacColor" which I assume should alter the Color of the "_TarmacTexture" (this is the asphalt part)

But the parameter is not used. I guess there is some multiplication inside the shader code missing. it should not be too hard to fix, (one line of code) and would help the modding community.