

Kerbal Space Program - Bug #24014

UI_FloatEdit doesn't work on 1.8

10/22/2019 12:28 PM - peteletroll

Status:	Resolved	Start date:	10/22/2019
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:	1.9.0		
Version:	1.8.0	Language:	English (US)
Platform:	Linux, OSX, Windows	Mod Related:	No
Expansion:	Core Game		

Description

UI_FloatEdit entries in PAW don't work, they appear like in the attached image. They worked fine in 1.7.

History

#1 - 10/22/2019 12:33 PM - peteletroll

- Subject changed from *UI_FloatEdit* to *UI_FloatEdit doesn't work on 1.8*

#3 - 10/22/2019 05:00 PM - Lisias

peteletroll wrote:

UI_FloatEdit entries in PAW don't work, they appear like in the attached image. They worked fine in 1.7.

UI_FloatRange and UI_ScaleEdit are borking in the exact same way, hinting me that they all share a common root problem.

zXxVvb3.png
R2kZ8gl.png

#4 - 11/04/2019 10:36 AM - peteletroll

Fixed in 1.8.1.

#5 - 03/04/2020 04:56 PM - victorr

- Status changed from *New* to *Ready to Test*

- Target version set to *1.9.0*

- % Done changed from *0* to *80*

#6 - 08/10/2020 03:19 PM - victorr

- Status changed from *Ready to Test* to *Resolved*

- % Done changed from *80* to *100*

Files

8AnJPHv.png	231 KB	10/22/2019	peteletroll
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