

Kerbal Space Program - Feedback #24010

Resource Converters need more descriptive names in action groups

10/22/2019 12:11 AM - jclovis3

Status:	Confirmed		
Severity:	Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.8.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

Each of the resource converters have the option to activate or deactivate each resource (rss) type as well as to toggle them, but now that we can view these during flight, it would make more sense to use names that are more meaningful than "Toggle Converter" for each type. Something like "Toggle LfOx", "Toggle Lf", "Toggle Ox", "Toggle MonoP"

History

#1 - 10/23/2019 11:51 AM - Anth12

- Status changed from New to Confirmed

Agreed.

I would say this is a bug and not feedback...but its hard to know for sure

#2 - 10/23/2019 11:54 AM - Anth12

- File screenshot94.png added

#4 - 07/10/2020 11:51 PM - jclovis3

- File Converter text.png added

As of version 1.10, the new converter text seems to be OK but doesn't always fit very well in my display. The text gets cut off with ellipses but for what we now have, I can work with it. I would mark this one as complete if you agree this is OK.

Files

Action Groups of Convert-o-tron.PNG	21 KB	10/22/2019	jclovis3
screenshot94.png	2.58 MB	10/23/2019	Anth12
Converter text.png	160 KB	07/10/2020	jclovis3