

## Kerbal Space Program - Bug #23980

### Face with over casting shadow

10/19/2019 06:35 AM - brianwong007

<b>Status:</b>	Confirmed	<b>Start date:</b>	10/19/2019
<b>Severity:</b>	Low	<b>% Done:</b>	10%
<b>Assignee:</b>			
<b>Category:</b>	Gameplay		
<b>Target version:</b>			
<b>Version:</b>	1.8.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

It's the KSp1.8 with the new unity engine been integrated, after one hour of play my kerman start the hate the universe

here's the GIF I uploaded <https://media.giphy.com/media/j4wTa59oqCuioNyMSx/giphy.gif>

#### History

#1 - 10/19/2019 07:08 PM - MechBFP

- Status changed from New to Confirmed

- % Done changed from 0 to 10

I am seeing this behavior as well.

#### Files

giphyrtt33.gif	2.76 MB	10/19/2019	brianwong007
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