

Kerbal Space Program - Feature #2361

Make maneuver node scroll wheel not velocity sensitive.

04/06/2014 11:01 AM - Saskwach

Status:	New	% Done:	0%
Severity:	Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Platform:	Any	Mod Related:	No
Expansion:			

Description

Scroll wheel control of maneuver nodes is great, but when trying to dial in on an intercept, it would be nice for every click to be the same. As it is, 5 clicks of the wheel in a rapid spin will move it much farther than 5 slow methodical clicks of the wheel.

In case I'm not seeing the normal behavior, I'm running on x86_64 Linux.

History

#1 - 10/26/2014 04:30 PM - Kirk

I got the same thing on Windows 32 bit.