

Kerbal Space Program - Bug #2359

Lab module HUD text when running out of power during analysis shows XML code.

04/06/2014 08:22 AM - Crush

Status:	Closed	Start date:	04/06/2014
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	0.23.5	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

Steps to reproduce:

1. Create a vessel with some science experiments, a Mobile Processing Lab MPL-LG-2 and not enough electricity reserves to analyze all experiments
2. Perform the experiments in any condition
3. Process the experiment results with the lab until the vessel runs out of energy

Expected behavior:

The text "Not enough electric charge to process EXPERIMENT" appears in the upper-left area of the screen. The whole text is in orange, name of the experiment in italics.

Actual behavior:

The text appears white and some XML entities are visible (see attached screenshot)

Speculation about reason:

The color-tag doesn't seem to be closed. Is the closing-tag missing or cut off?

See attached screenshot.

History

#1 - 07/17/2016 09:25 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 08/09/2016 10:39 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention

Files

2014-04-06_00004.jpg	9.18 KB	04/06/2014	Crush
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