

Kerbal Space Program - Bug #23294

Planting flags causes game to lag then freeze.

08/02/2019 04:19 AM - Brovo101

Status:	Closed	Start date:	08/02/2019
Severity:	Low	% Done:	100%
Assignee:			
Category:	Bug Tracker		
Target version:	PS4 - Enhanced Edition 2019-07-31 Patch 8		
Version:	PS4 - Enhanced Edition 2019-07-25 Patch 7	Language:	English (US)
Platform:	PS4	Mod Related:	No
Expansion:	Core Game, Making History		

Description

After planting a flag and then going to the tracking station/space center or loading a save game where a flag is in view of the camera the game lags and totally freezes.

History

#1 - 08/02/2019 04:24 AM - Brovo101

Brovo101 wrote:

After planting a flag and then going to the tracking station/space center, then going back to the craft where the flag was planted and the flag is in view; OR loading a save game where a flag is in view of the camera it looks like there is a BUNCH of flags clipping together and then the game lags and almost completely freezes and even cause the PS4 system to not be able to close the application or shut down.

#2 - 08/05/2019 05:11 PM - chris.fulton

- Status changed from New to Ready to Test
- Target version set to PS4 - Enhanced Edition 2019-07-31 Patch 8
- % Done changed from 0 to 80

This was fixed in the latest patch, please check.

#3 - 02/20/2020 08:02 PM - chris.fulton

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

#4 - 02/20/2020 08:02 PM - chris.fulton

- Status changed from Resolved to Closed