

Kerbal Space Program - Bug #23264

Game crash by changing vehicle nearby

07/26/2019 08:38 PM - XanatosX

Status:	Need More Info	Start date:	07/26/2019
Severity:	Low	% Done:	0%
Assignee:	victorr		
Category:	Application		
Target version:			
Version:	1.7.3	Language:	Deutsch (German), English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

The game did crash after switching the vehicle while I undocked and redock my space station around minmus. I'm using some mods so maybe one of those caused the crash.

I did attach my crash files to the report.

History

#1 - 10/31/2019 09:16 PM - victorr

- Status changed from New to Need More Info

- Assignee set to victorr

Thank you for the report. Could you please try the same scenario without mods and let us know the results? Thanks again.

Files

error.log	21 KB	07/26/2019	XanatosX
crash.dmp	209 KB	07/26/2019	XanatosX
output_log.txt	1.05 MB	07/26/2019	XanatosX