

Kerbal Space Program - Feedback #23071

Feature Request/Possible Bug: Mouse/Camera sensitivity

07/01/2019 10:58 PM - MistyShadows

Status:	New		
Severity:	Low		
Assignee:			
Category:	Input Devices and Settings		
Target version:			
Version:	1.7.2	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game, Making History		

Description

Coming back to the game after a large break, I realized that either mouse camera sensitivity has gone up (In flight, the VAB, and the Tracking Station), or I'm just forgetting what it was like to play.

I went to change the sensitivity settings in the settings menu, but I realized that I wasn't able to. My understanding of the settings pictured below is that they are for controllers, since they didn't affect mouse camera sensitivity at all.

I did find the scroll sensitivity option, but this only affected the mouse scroll wheel (as it should).

Camera sensitivity seems to be directly linked to mouse DPI.

Brand new install, no mods.

If this is not a bug, then consider a camera sensitivity setting a feature request.

If any of this is a bug:

Replication Steps: 1) Install KSP

2) Go to settings to change camera sensitivity

3) Go to Input -> Game -> Camera

4) Change sensitivity sliders

5) Load into a save and observe that they had no effect.

I found a possible workaround by directly editing settings.cfg, changing "VAB_CAMERA_ORBIT_SENS = 0.04" and "FLT_CAMERA_ORBIT_SENS = 0.04", however these only affect vessels in flight and VAB editing, there is no setting that affects the tracking station (either the tracking station itself or viewing it in-flight by pressing 'M').

Thanks for taking your time to read this!

Files

featurebug.png

396 KB

07/01/2019

MistyShadows