

Kerbal Space Program - Feedback #22914

Feature Request - Archive saved craft files

06/17/2019 03:44 PM - BadOaks

<b>Status:</b>	New		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	1.7.2	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

**Description**

The ability to move a saved craft out of the load craft menu without deleting it. In career games the list of crafts I have saved gets rather long and cluttered with ones I no longer use. However, I still like to keep some record of them in-game so I can go back and see what I've built, and occasionally I do find a use for an old craft. This would entail creating a third Archive tab in the load menu in addition to VAB and SPH that you could move old craft designs into to de-clutter the main lists. There'd also be an option to restore a design back to its original tab.

History

#1 - 06/19/2019 07:00 PM - Kirk

An interesting alternative could be to sort the craft files according to most (recently) used.