Kerbal Space Program - Bug #22904

Updating the value of a track node using the input field in the KAL-1000 track editor does not update the robotic part

06/16/2019 01:06 PM - Kirk

Status:	Investigating		**Start date:**	06/16/2019
Severity:	Low		**% Done:**	20%
Assignee:	Robert.Keech			
Category:	Controls and UI			
Target version:				
Version:	1.7.2		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:	Breaking Ground			

Description

You have to drag the timeline to get it to snap to the entered value.

History

#1 - 06/02/2020 04:55 PM - Robert.Keech

- Status changed from New to Investigating

- Assignee set to Robert.Keech

- % Done changed from 0 to 20