

Kerbal Space Program - Bug #22827

Missing end anchor on struts and fuel lines attached to lander can

06/09/2019 03:18 AM - ancassid

Status:	Confirmed	Start date:	06/09/2019
Severity:	Low	% Done:	10%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.7.1	Language:	English (US)
Platform:	OSX, Windows	Mod Related:	No
Expansion:	Core Game		

Description

Fuel lines and struts are missing their second end connector at launch. Reproduced in 1.7.1 stock, newly installed from steam

History

#1 - 06/09/2019 03:50 AM - ancassid

- File *Screen Shot 2019-06-08 at 8.47.47 PM.png* added

after more testing I've determined that this only happens when the strut or fuel line is attached to the root part first

#2 - 06/09/2019 03:51 AM - ancassid

- Subject changed from *Missing end anchor on struts and fuel lines* to *Missing end anchor on struts and fuel lines attached to root part*

#3 - 06/09/2019 08:39 PM - ancassid

correction: it only happens with the lander can from what I can tell, regardless of root part. could be an issue involving the window animation or the variant system?

#4 - 06/09/2019 08:40 PM - ancassid

- Subject changed from *Missing end anchor on struts and fuel lines attached to root part* to *Missing end anchor on struts and fuel lines attached to lander can*

- Platform *Windows* added

#5 - 06/09/2019 08:47 PM - Poodmund

- File *Untitled-1.png* added

- File *Untitled-2.png* added

- Status changed from *New* to *Confirmed*

- % Done changed from *0* to *10*

I can confirm that it seems to be specific to the Mk2 Lander can.

Files

Screen Shot 2019-06-08 at 8.07.49 PM.png	502 KB	06/09/2019	ancassid
Screen Shot 2019-06-08 at 8.47.47 PM.png	415 KB	06/09/2019	ancassid
Untitled-2.png	2.34 MB	06/09/2019	Poodmund
Untitled-1.png	2.11 MB	06/09/2019	Poodmund