Kerbal Space Program - Feedback #22650

Savegames not sorted by UT but by name

05/29/2019 07:48 PM - bitnick

Status:	New		
Severity:	Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.7.0	**Language:**	English (US)
Platform:	Linux	**Mod Related:**	No
Expansion:	Core Game		

Description

Savegames are sorted by name rather than by in-game time, which is very cumbersome. Finding the correct savegame after being away from the game for a week can be a real chore (and I often leave the game after some failure so the persistent save is often not the one I want, but rather the last manually saved game). Having to do a chore is not a nice way to start a playing session. ;)

(BTW, if saves were saved with a filename based on UT and the savename in a field in the .loadmeta file, you wouldn't have to forbid characters like '?' in the savename, which would be nice.)

Thanks for a great game!