# Kerbal Space Program - Bug #22085

## missing values in part cfg files cause problems

05/03/2019 08:04 AM - meirumeiru

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| **Status:** | Not a Bug | | **Start date:** | 05/03/2019 |
| **Severity:** | Low | | **% Done:** | 0% |
| **Assignee:** | | | | |
| **Category:** | Plugins/Add-Ons | | | |
| **Target version:** | | | | |
| **Version:** | 1.7.0 | | **Language:** | English (US) |
| **Platform:** | Windows | | **Mod Related:** | No |
| **Expansion:** | Core Game | | | |

**Description**

If a mod brings a part cfg file with a missing "bulkheadProfiles" value (and maybe also others), then in the VAB/SPH the part selection on the left side freaks out. You have failing coroutines, null reference exceptions and stuff like that. I see this in 1.6 and 1.7, but didn't have this in 1.4. And it seems that this problem is a common one in the mods.

**History**

**#1 - 11/08/2019 03:07 PM - Robert.Keech**

*- Status changed from New to Not a Bug*

This is a mod related issue