

Kerbal Space Program - Feedback #21075

Fairing base stripes look horribly out of place, especially on the orange variant

01/28/2019 09:45 PM - Nebbie

Status:	New		
Severity:	Low		
Assignee:			
Category:	Parts		
Target version:			
Version:	1.6.1	Language:	English (US)
Platform:	Linux, OSX, Windows	Mod Related:	No
Expansion:	Core Game		

Description

The striping, which fit the old fairing textures somewhat, just does not belong (looks out of place even with the white variant), and real life fairings don't have it. Couldn't we just get the base to be a solid color that varies by variant?

History

#1 - 01/28/2019 09:57 PM - Nebbie

- Subject changed from *Fairing base stripes looks horribly out of place, especially on the orange variant* to *Fairing base stripes look horribly out of place, especially on the orange variant*

Files

screenshot1311.png	2.58 MB	01/28/2019	Nebbie
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