Kerbal Space Program - Bug #20933

DeltaVPartExtensions creates NRE

01/14/2019 05:49 PM - 4x4cheesecake

Status:	Closed	**Start date:**	01/14/2019
Severity:	Low	**% Done:**	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.6.1	**Language:**	English (US)
Platform:	Linux, OSX, Windows	**Mod Related:**	No
Expansion:	Core Game, Making History		

Description

When using a docking port as the root part of a vessel and enable staging for it, the DeltaVPartExtensions throws a NRE and the DeltaV readout stops working.
To replicate the issue, just place any docking port as the first part in the editor and enable staging for it.

History

#2 - 11/06/2019 03:40 PM - Robert.Keech

- Status changed from New to Updated

- % Done changed from 0 to 10

Issue no longer occurs

#3 - 11/06/2019 03:40 PM - Robert.Keech

- Status changed from Updated to Resolved

- % Done changed from 10 to 100

#4 - 01/18/2020 02:37 AM - chris.fulton

- Status changed from Resolved to Closed

Files

output_log.txt	691 KB	01/14/2019	4x4cheesecake