## Kerbal Space Program - Bug #20758

### Right-click menus fail during first launch after changes to PartDatabase.cfg

12/24/2018 09:59 PM - Anonymous

Status: Closed Start date: 12/24/2018 Severity: Low % Done: 100%

Assignee:

Parts Category: Target version: 1.6.1 Version: 1.6.0

> Linux, Windows Mod Related: No

Platform:

# **Expansion:** Description

Reported (as an observation, not necessarily a bug) at

https://forum.kerbalspaceprogram.com/index.php?/topic/50533-15x-module-manager-311-november-12th-2018-its-dangerous-to-goalone-take-those-cats-with-you/&do=findComment&comment=3508828

Language:

English (US)

- 1) Install 1.6.0 and Making History
- 2) Delete or rename or move the file PartDatabase.cfg
- 3) Start KSP
- 4) Enter the VAB or SPH
- 5) Place a mk2Lander
- 6) Right click on that part

The right-click menu is incorrect (image) and the log reports null references.

Core Game, Making History

Normally, one would not delete PartDatabase.cfg, unless trying to clear a previously-modded install, particularly if mods were put in the directory used by the Steam in-place update.

This effect is noticed mostly because the first run of the common mod 'Module Manager' causes the same symptom on the first start after any changes.

This might be a bug if it reveals an unintended change to the startup sequence, in which case Squad might rather reverse the change than let modders adapt to it.

Starting KSP a second time resolves the problem, and it remains resolved on further starts.

### Related issues:

Has duplicate Kerbal Space Program - Bug #20763: Right click stops working in... Closed 12/26/2018

### History

#### #1 - 12/24/2018 11:12 PM - Nebbie

- Subject changed from right-click menus fail after first creation of ParDatabase.cfg to Right-click menus fail after first creation of PartDatabase.cfg
- Status changed from New to Confirmed
- % Done changed from 0 to 10
- Platform Linux added

So that's what's causing it.

### #2 - 12/26/2018 11:19 PM - Anonymous

- Subject changed from Right-click menus fail after first creation of PartDatabase.cfg to Right-click menus fail during first launch after changes to PartDatabase.cfg

### #3 - 12/31/2018 03:57 AM - Anonymous

- File KSPlogWithoutMakingHistory.zip added
- File screenshot0.jpg added
- Expansion Core Game added

1/2 04/09/2024

The Core Game alone is enough

- 1) Install 1.6.0
- 2) Delete or rename or move the file PartDatabase.cfg
- 3) Start KSP
- 4) Enter the VAB or SPH
- 5) Place a LV-N engine (note the engine plume is showing)
- 6) Right click on that part

The right-click menu is incorrect (image) and the log reports null references.

The inflatable heat shield also auto-inflates in the VAB with the right-click option to deflate being unresponsive. A second start of KSP clears the symptoms.

# #4 - 01/03/2019 08:10 PM - joshua.collins

- Has duplicate Bug #20763: Right click stops working in the editor added

### #5 - 01/09/2019 08:23 PM - joshua.collins

- Status changed from Confirmed to Ready to Test
- Target version set to 1.6.1
- % Done changed from 10 to 80

#### #6 - 01/09/2019 11:37 PM - Nebbie

- Status changed from Ready to Test to Resolved
- % Done changed from 80 to 100

Tested by running after removing the 6 seat Mk3 Cockpit mod, right click on Mk2 Lander Can is working fine.

#### #7 - 03/28/2019 03:30 AM - joshua.collins

- Status changed from Resolved to Closed

#### **Files**

firstPartDatabase.jpg	224 KB	12/24/2018	Anonymous
KSP.zip	55 KB	12/24/2018	Anonymous
KSPlogWithoutMakingHistory.zip	43.7 KB	12/31/2018	Anonymous
screenshot0.jpg	256 KB	12/31/2018	Anonymous

04/09/2024 2/2