

Kerbal Space Program - Feedback #2064

G-Meter Negative Values

02/13/2014 05:02 AM - sciencegey

Status:	Needs Clarification		
Severity:	Normal		
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	0.23	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

I noticed that the G-Meter in KSP goes down past 0Gs and to -5Gs. This is useless because even if I do pull negative Gs (going faster than terminal velocity), the G-meter goes down to 0Gs, then goes back up the positive scale. This hasn't changed since the game was released (I think...), but I thought I would point it out.

History

#1 - 07/17/2016 09:25 AM - TriggerAu

- Status changed from New to Needs Clarification

Files

lcJltIN.png	124 KB	02/13/2014	sciencegey
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